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ISSUE

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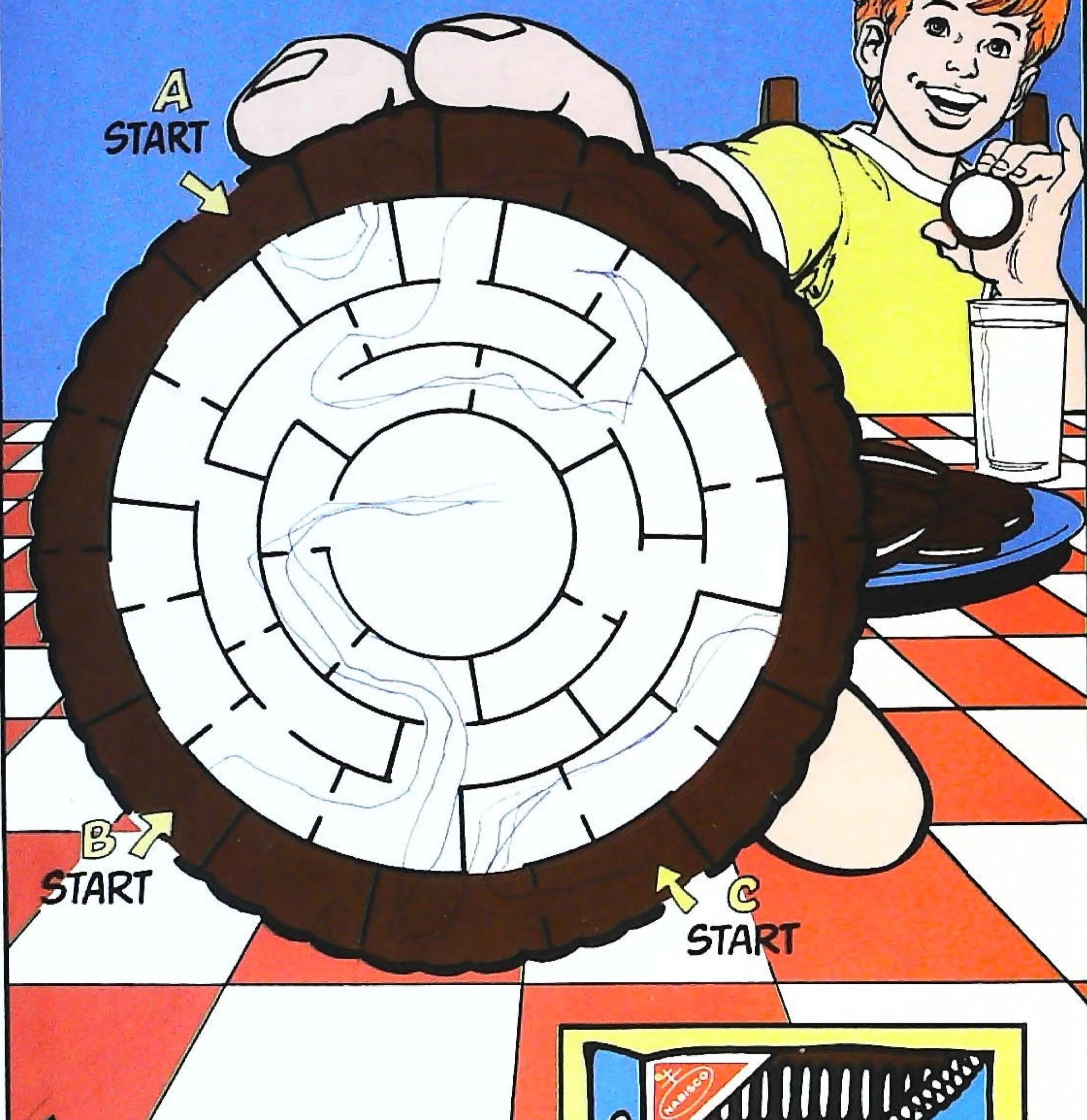
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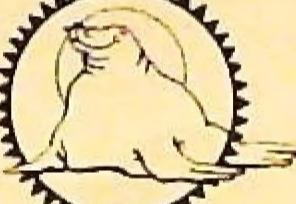
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A LETTER FROM HE-MAN

Greetings from Eternia!

There's a lot of powerful excitement in these pages so get ready for adventure!

Skeletor continues his battle for Grayskull, but now even he is in trouble with a force of evil. Find out about the latest menace to Eternia in "The Legend of Hordak." And a mysterious rock sends the Heroic Warriors reeling in "The Stone of Nim-yar."

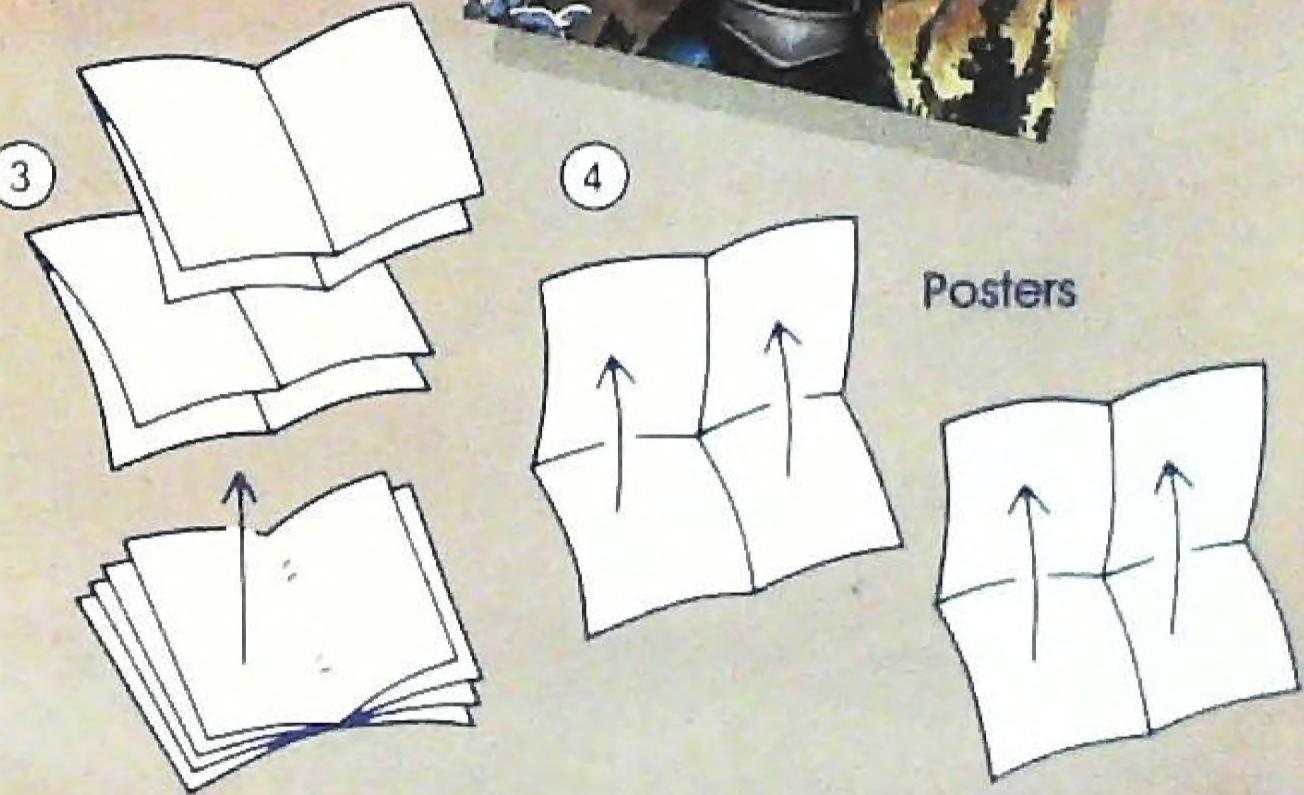
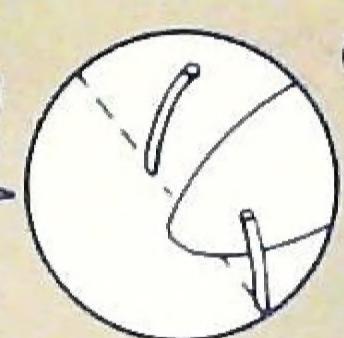
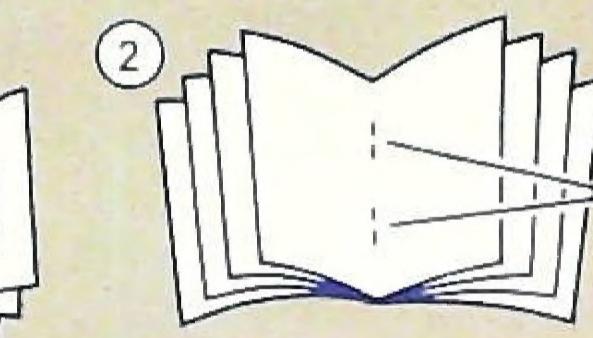
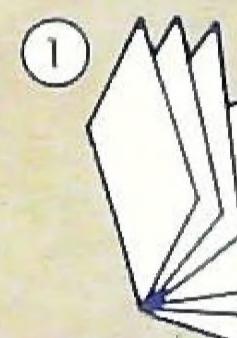
Plus, you'll find a special collector poster of our animated movie *The Secret of the Sword*. You won't want to miss this one! Hordak, the ruthless leader of The Evil Horde, is featured on another poster in this issue.

All this from Eternia, just for you. Keep sending your letters and artwork. We want to know what you'd like to see in our next issue.

He-Man



Important poster safety information



Posters

Note to Adult: To remove the posters, (1) open the magazine to the center, (2) take any 1 of the 4 fold lines, either perpendicular or under the staples to roll bend them inwards to pull out both posters, and (4) until flattened, then gently remove and bend the sharp edges and the rest of the magazine stay together.



It's man's machines vs. evil monster machines!

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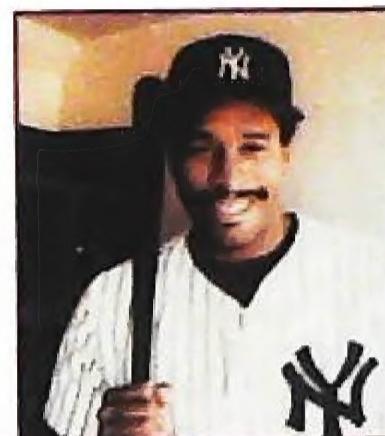
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Poster 6



Poster 7

Poster 6:
Special animated movie poster—“The Secret of the Sword”

Poster 7:
Hordak—The ruthless leader of The Evil Horde

THE HE-MAN MAILBOX

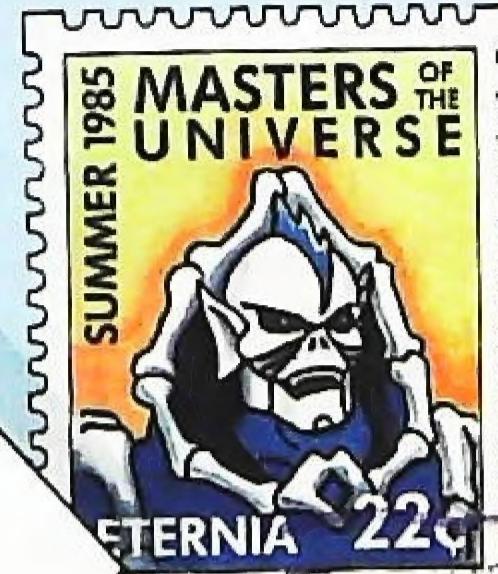
Dear He-Man,
I am nine years old. You and Orko are my favorite characters. I like you because you're so strong and I like Orko because he's so funny. Here's my picture of Orko.

Chris Hamm
Wisconsin Rapids,
Wisconsin



Dear He-Man,
I am in sixth grade. I enjoy watching you and Man-At-Arms fight against Skeletor and other creatures and monsters. Tell Orko that if he tries hard enough, his spells will probably work! Remember, He-Man, I'm right behind you all the way!

Brad Bilecki
Kitchener, Ontario



Dear He-Man,
I watch your show every day after school. Your stories and lessons make my day! I am eleven years old.

Stevie Markovich
Breedsville, Michigan

Dear He-Man,
At school last year we played He-Man. It was fun, except when I had to be Evil-Lyn! I liked being Teela or the Sorceress. I am in second grade.

Tiffany N. Telleton
Houston, Texas

Dear He-Man,
I am eleven years old. My favorite part of your magazine is the stories. My brother Scott likes them, too. We read them over and over.

Bruce Bye
Lexington, Illinois

Dear He-Man,
I like you a lot. My favorite warriors are you, Moss Man, and Roboto. If I could come to Eternia, I would help Man-At-Arms create new things. I am twelve years old.

Matt Hackworth
Lima, Ohio

Dear He-Man,
I watch your show every day after school. Your stories and lessons make my day! I am eleven years old.

At school last year we played He-Man. It was fun, except when I had to be Evil-Lyn! I liked being Teela or the Sorceress. I am in second grade.

Tiffany N. Telleton
Houston, Texas

Dear He-Man,
I love your magazine and your TV show. I can't wait to see your movie! I am six years old.

Jamie Ryan
Chandler, Arizona

Brett Bonos
Lyndora,
Pennsylvania



Dear He-Man,
I am five years old and I like to write stories. Here is one I wrote about Castle Grayskull. One day there was a fire at the Castle. Everyone was running around and shouting, "We need water to put out this fire!" One little prince was sleeping and did not want to leave the Castle.

He-Man tried to save the little prince but Skeletor tried to stop him. He-Man won and saved the prince.

The fire department came and put out the fire.

Ben Weber
New York, New York

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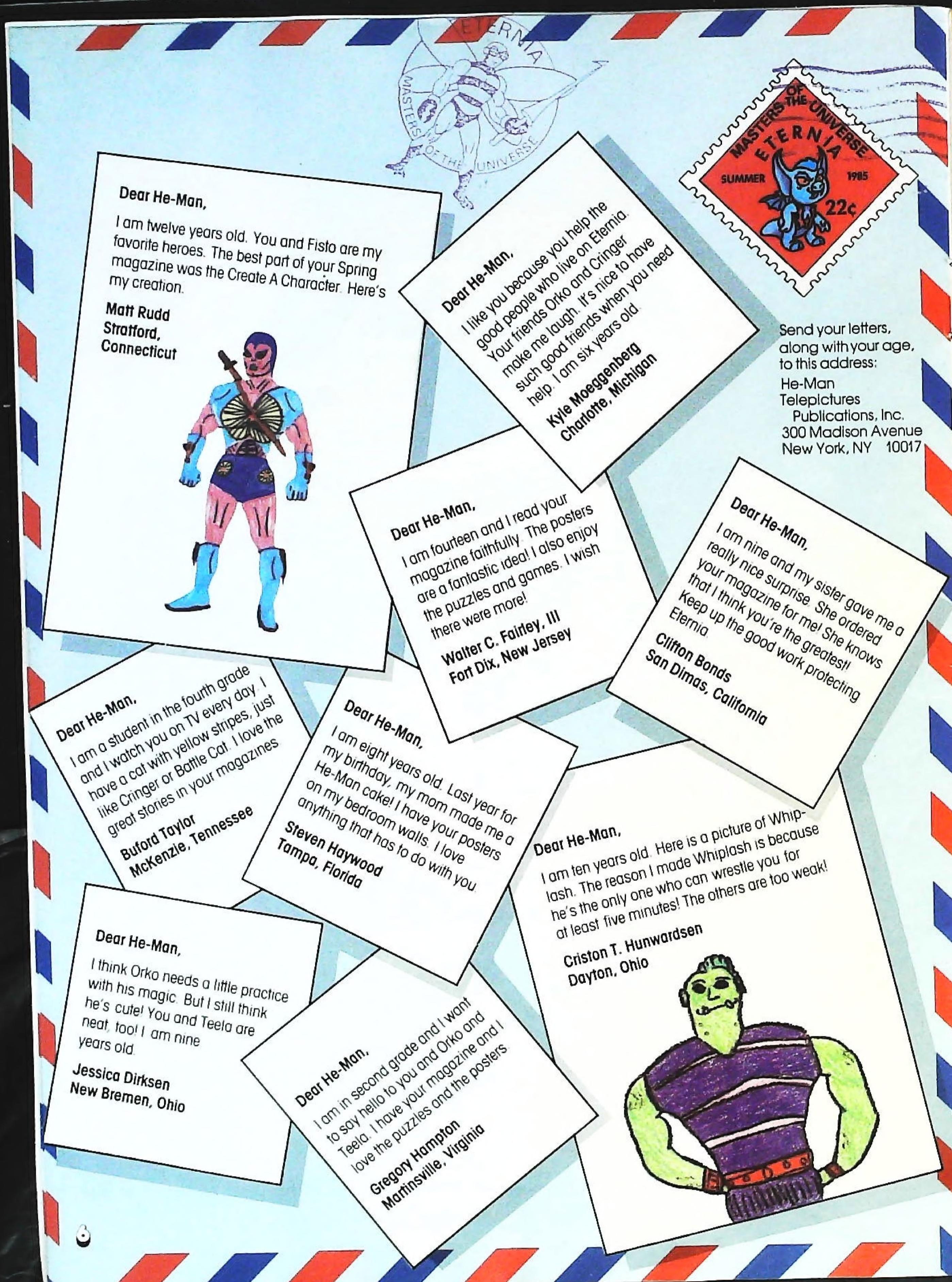
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CELEBRITY

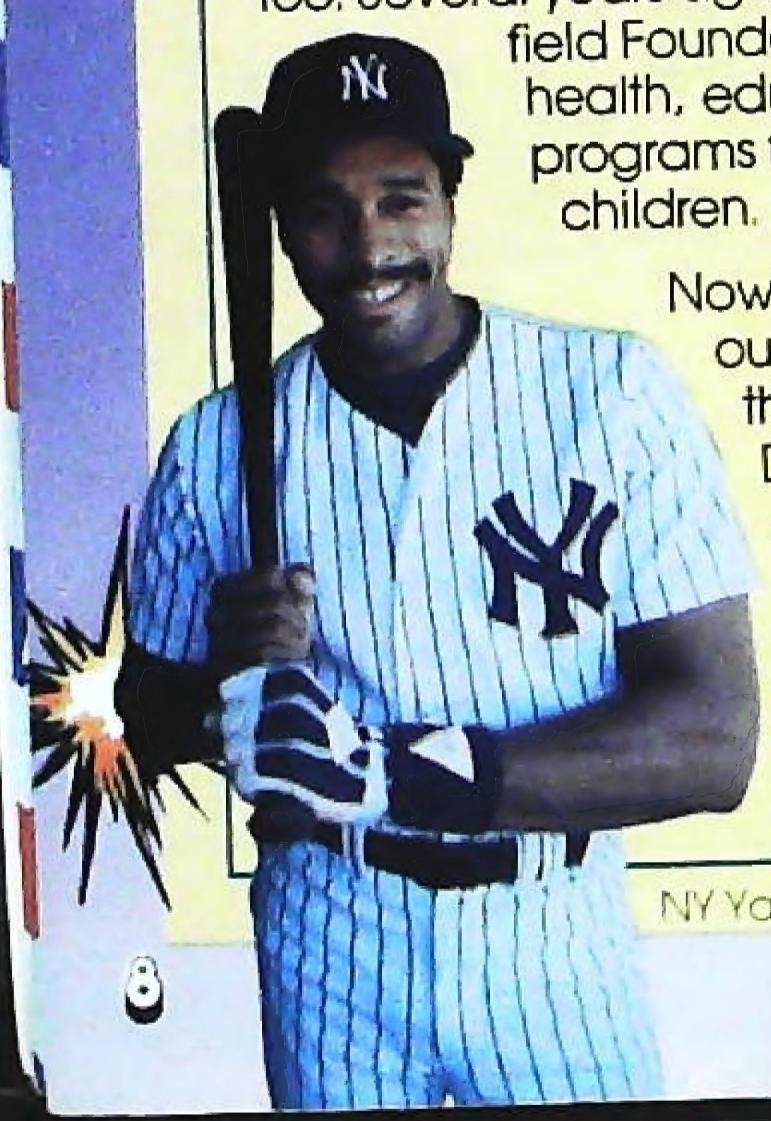
Dave Winfield, the star outfielder of the New York Yankees, started playing baseball when he was eight years old. When he was growing up in Minnesota, he used to play every day, either with the kids in his neighborhood, or in one of several leagues he had joined.

In college, Dave was a super athlete and received offers from professional teams in three different sports—baseball, basketball, and football. Choosing baseball was easy, though, because he had always loved it the most.

Since joining the Yankees in 1981, Dave has had the best seasons of his career. His strong throws and mighty hits always thrill his fans. In fact, Dave can make it from first base to third base in only fifteen giant strides!

Dave is busy away from Yankee Stadium, too. Several years ago, he formed The Winfield Foundation which provides health, education, and sports programs for underprivileged children.

Now he's ready for another outstanding season with the Yankees. Remember, Dave is a quick mover, so you'll have to be fast to catch up with this star!

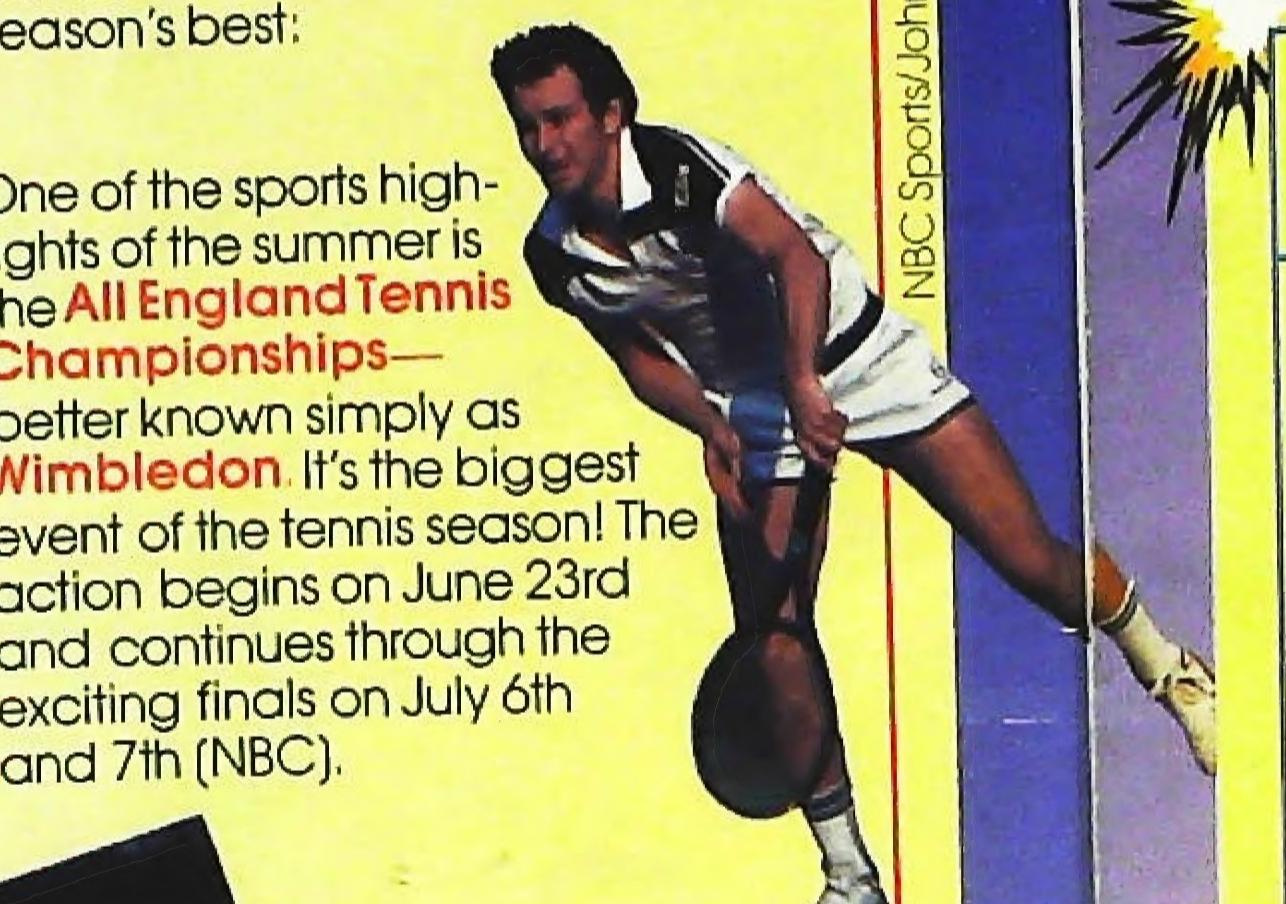


NY Yankees

SPORTS

Summer is a great season for playing and watching sports. And TV offers terrific sports coverage that makes you feel like you're at the game! Here are some of the season's best:

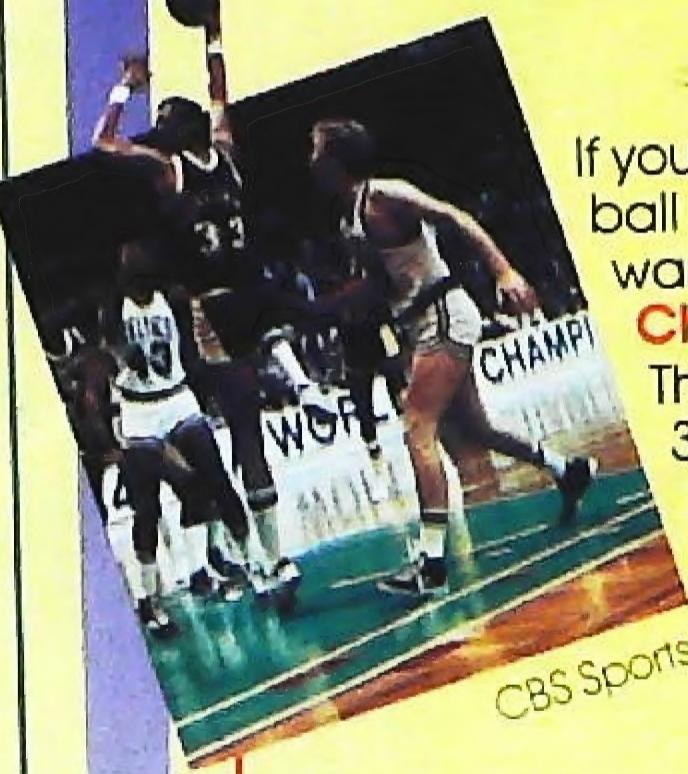
One of the sports highlights of the summer is the **All England Tennis Championships**—better known simply as **Wimbledon**. It's the biggest event of the tennis season! The action begins on June 23rd and continues through the exciting finals on July 6th and 7th (NBC).



NBC Sports/John Russell

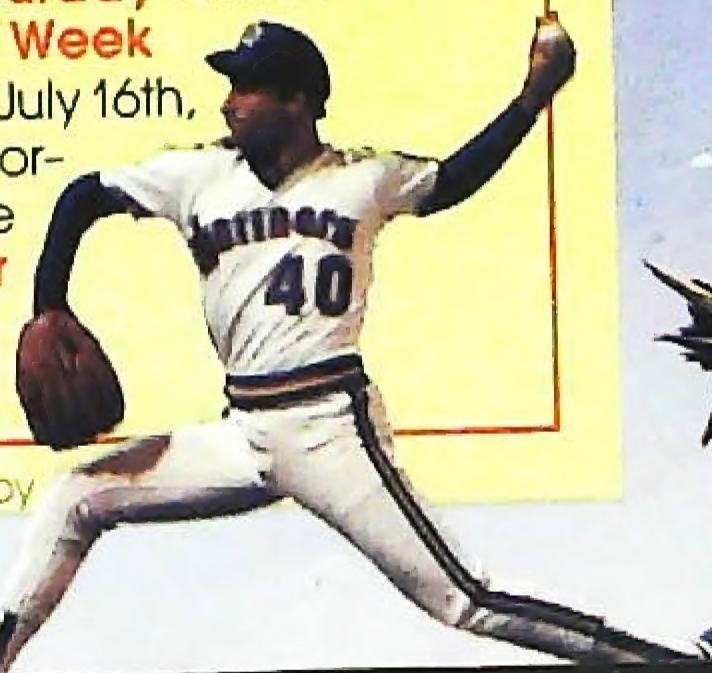
If you're a basketball fan, you won't want to miss the **NBA Championships**.

They begin on June 30th and end with the championship game on July 13th (CBS).



You can follow your favorite baseball team throughout the summer by watching **Monday Night Baseball** (ABC) and **Saturday Afternoon Game of the Week** (NBC). And on July 16th, America's favorites play in the famed **All Star Game** (NBC).

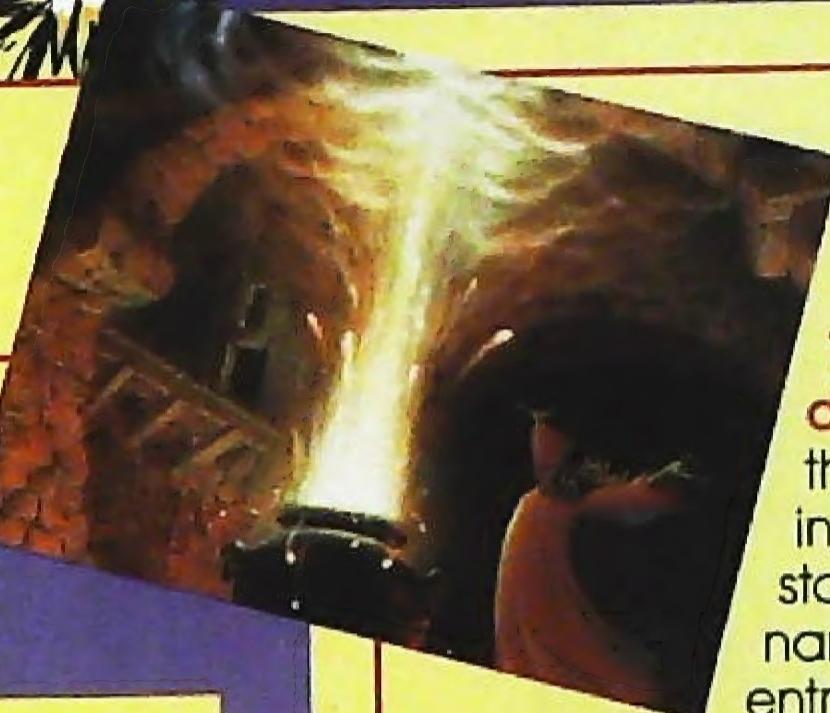
NBC Sports/Lewis Portnoy



EARTH REPORT

MOVIES

©Walt Disney Pictures, 1985

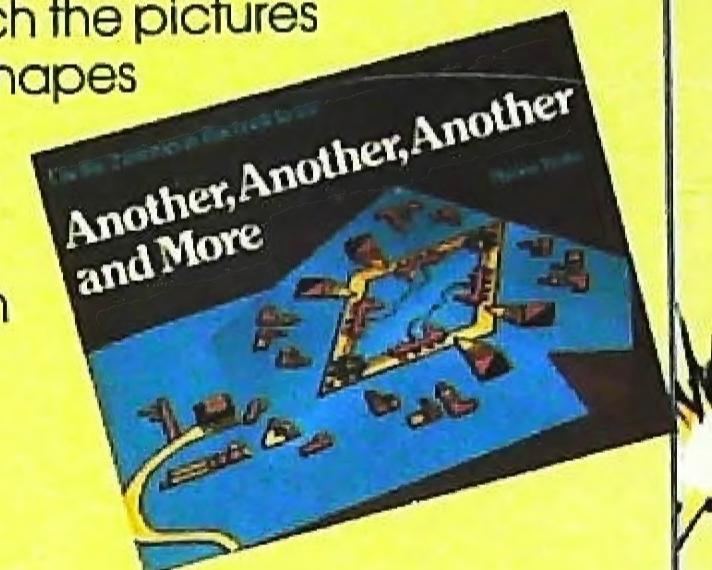


It took ten years for Walt Disney Pictures to complete **The Black Cauldron**. And it's worth the wait! This exciting movie tells the story of a young boy named Taran. He is entrusted with keeping

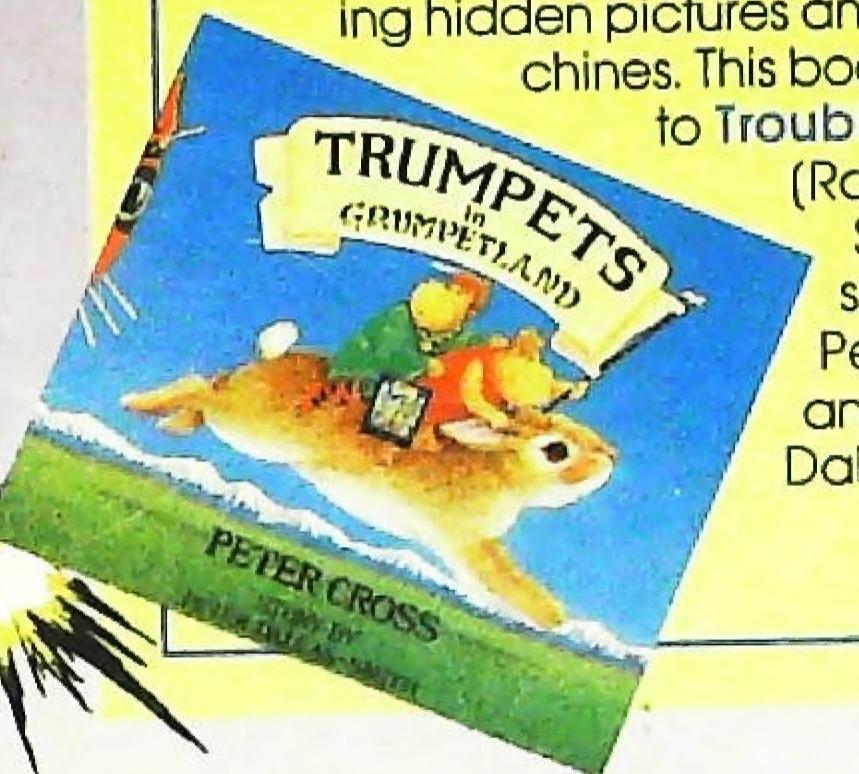
the evil Horned King away from the mysterious forces of the Cauldron. All of this adventure comes to you in Disney's terrific animation.

BOOKS

There is no end to the different things you can see on each page of **Another, Another, Another And More** (Andre Deutsch Limited, \$9.95). It comes with two mirrors so that you can stretch the pictures into hundreds of shapes and designs. This unique book was written and illustrated by Marion Walter.



Trumpets in Grumpetland (Random House, \$8.95) tells the tale of the resourceful Trumpets and their continuing battle with the devious Grumpets. There are brilliant, detailed drawings on every page, including hidden pictures and fantastic machines. This book is a sequel to **Trouble for Trumpets** (Random House, \$9.95), by the same illustrator, Peter Cross, and author, Peter Dallas-Smith.



Your favorite warriors star in **The Secret of The Sword**—the very first feature-length, animated movie with He-Man and his new friend, She-Ra, the Princess of Power. She's a super ally with an amazing secret! Together, the two heroes confront Hordak and his horrible henchmen from Etheria. Don't miss the action when this incredible combination continues the battle for the forces of good!



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HE-MAN

OF



HONESTY REWARDED

Joe Hansen

Joe Hansen of South Elgin, Illinois, is our terrific He-Man of the Issue. Joe's father works for a limousine company, driving passengers to and from a nearby airport. One day, on his way to return the car, Mr. Hansen stopped at home and offered Joe a ride. Since he usually rides around on his bicycle, Joe jumped at the chance. Little did Joe know that his first ride in a limousine would be such an adventure!

As he rode along, Joe glanced down at the seat beside him. He was surprised to find a wallet, obviously left by one of the previous passengers. When Joe looked inside the wallet, he was amazed. The wallet contained over a thousand dollars!

Joe and his father immediately returned the wallet to the limousine company. They knew that the man who lost the wallet would be upset when he found it missing.

A few days later, Joe was in for another surprise. The grateful passenger had contacted Mr. Hansen and given him a small package for Joe. Joe unwrapped his package and found a \$100.00 reward!

Joe never expected a reward for being honest. He has always known that returning something to its owner is simply the right thing to do. Congratulations to Joe for his He-Man judgement and honesty.

THE

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You could be the next He-Man of the Issue! Tell Orko about your accomplishments at school, playing sports, or anywhere!

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Story by
Jay Itzkowitz

THE LEGEND OF

HORDAK

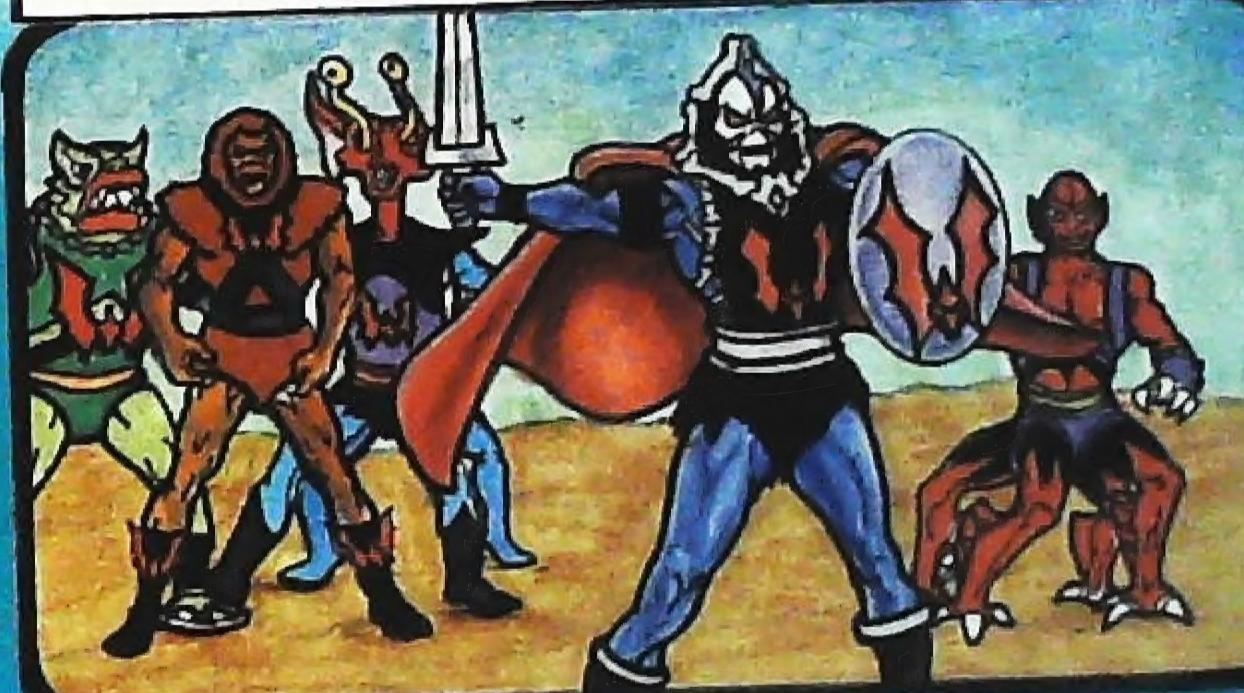
Illustration by
The Good Guys

I'VE HEARD TALES THAT AN EVIL ONE NAMED HORDAK HAS COME TO ETERNIA. DO YOU KNOW HIS STORY, FATHER?

HORDAK - NOW THERE'S A NAME THAT SENDS CHILLS UP MY SPINE, YES, TEELA. I KNOW HIS STORY VERY WELL.

LONG AGO, ON THE PLANET OF ETERNA, HORDAK WAS A GREAT WARRIOR, CRAFTY IN COMBAT AND BOLD IN BATTLE.

HORDAK'S SKILL IN THE EVIL WAYS OF WAR WAS KNOWN FAR AND WIDE. MANY CAME TO LEARN FROM HIM.

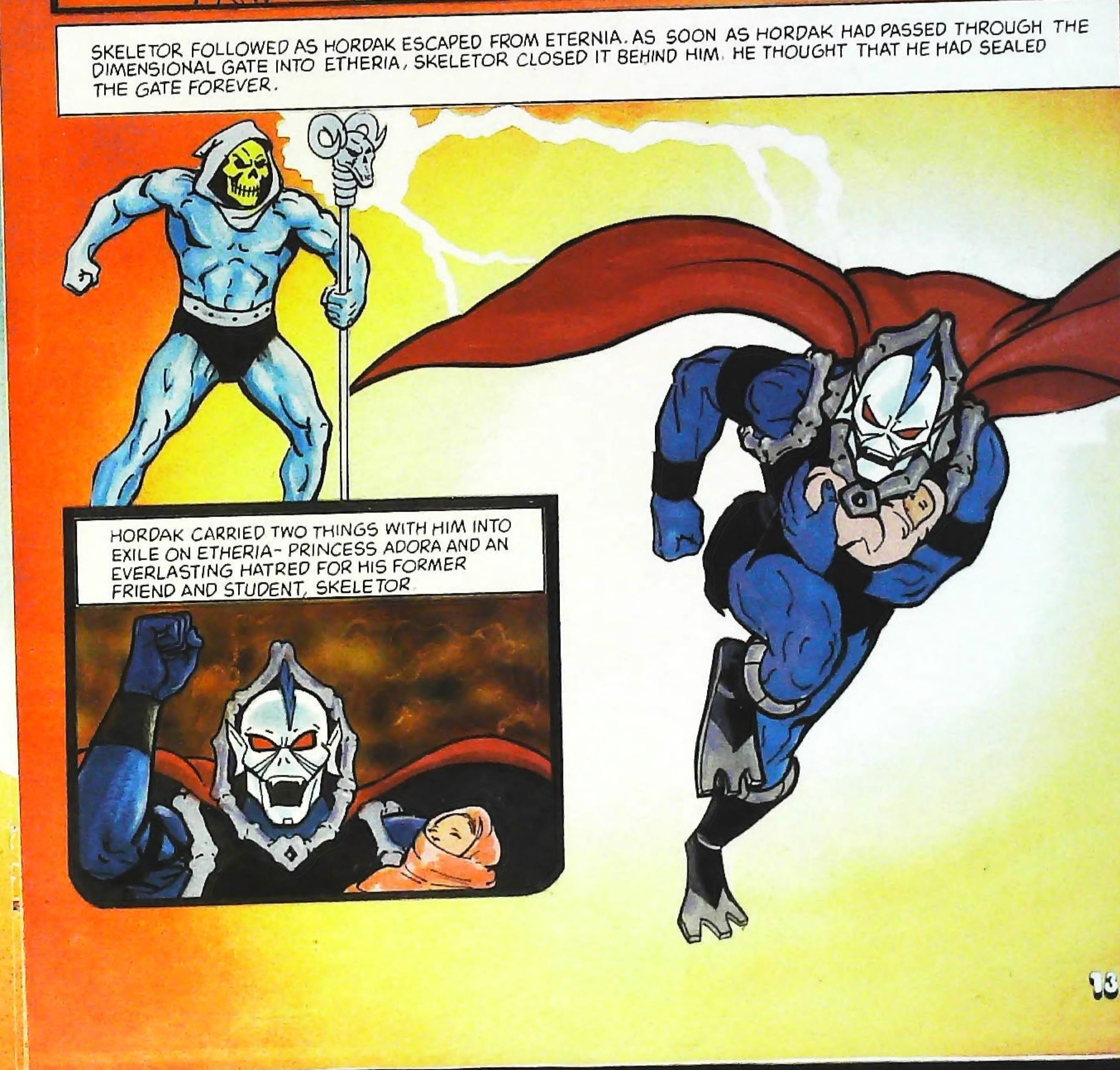
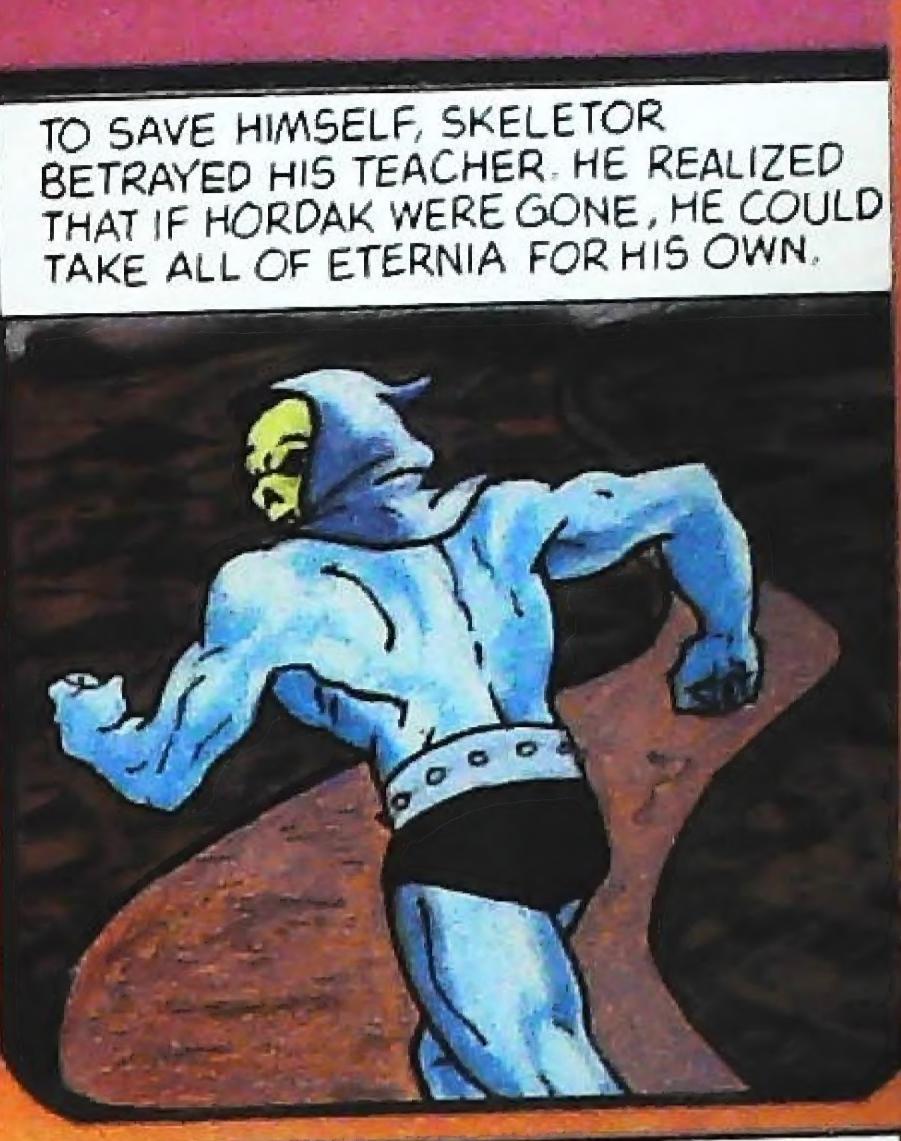
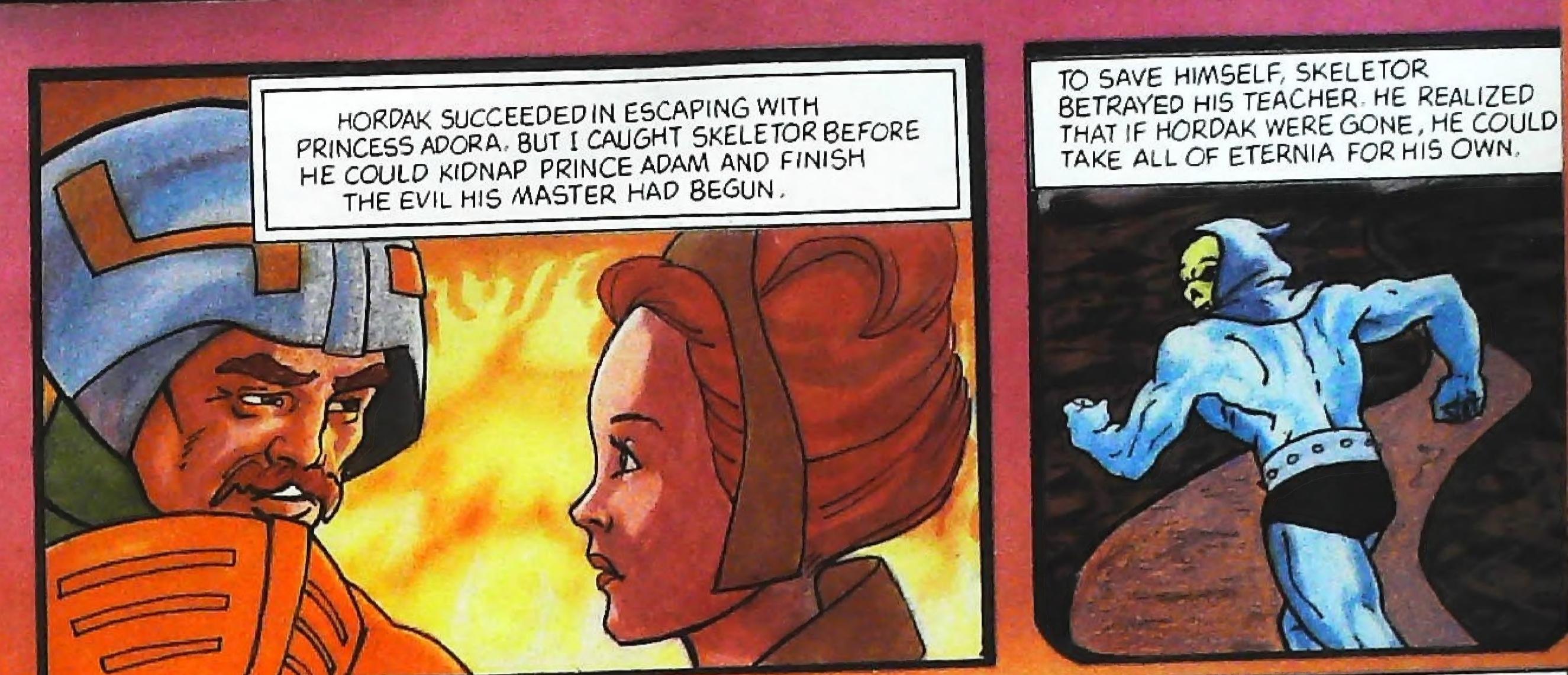
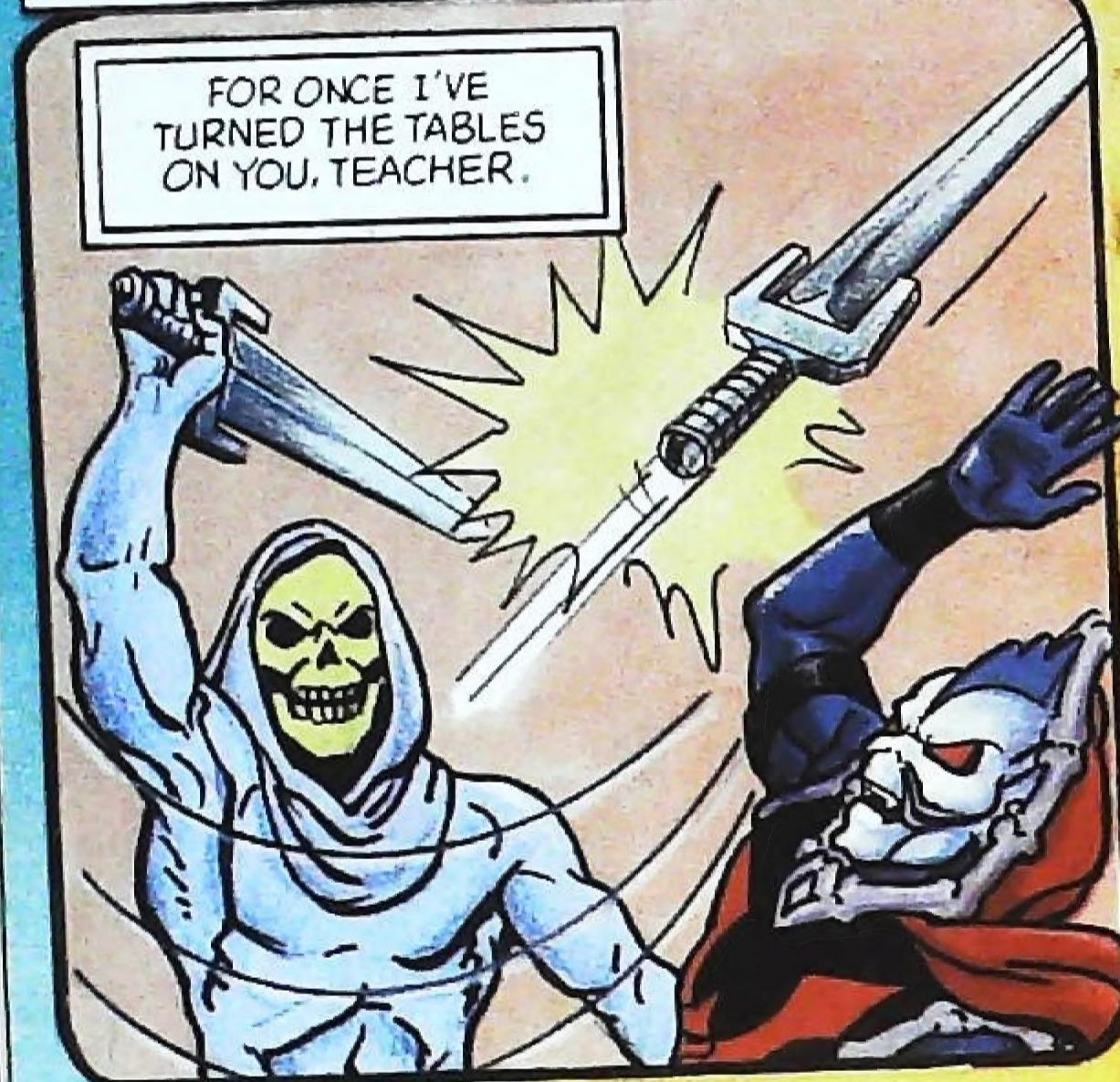


THOSE WHO CAME TO STUDY WITH THE GREAT MASTER INCLUDED MODULOK, MANTENNA, GRIZZLOR, AND LEECH. EACH ONE HAD HORRIBLE SPECIAL POWERS.





Skeletor proved himself to be Hordak's best student. One day, during fencing practice, Skeletor even taught his teacher a lesson.



STANDING IN THE FRIGHT ZONE ON ETHERIA, HORDAK VOWED THAT ONE DAY HE WOULD HAVE HIS REVENGE ON SKELETOR.

I WILL CRUSH SKELETOR - AND ANYONE ELSE WHO STANDS IN MY WAY.



YOU WERE SO BRAVE, FATHER.

I COULDN'T HELP BUT OVERHEAR YOUR STORY. YOU CERTAINLY WERE BRAVE, DUNCAN. AND I KNOW PRINCE ADAM APPRECIATES YOUR COURAGE.



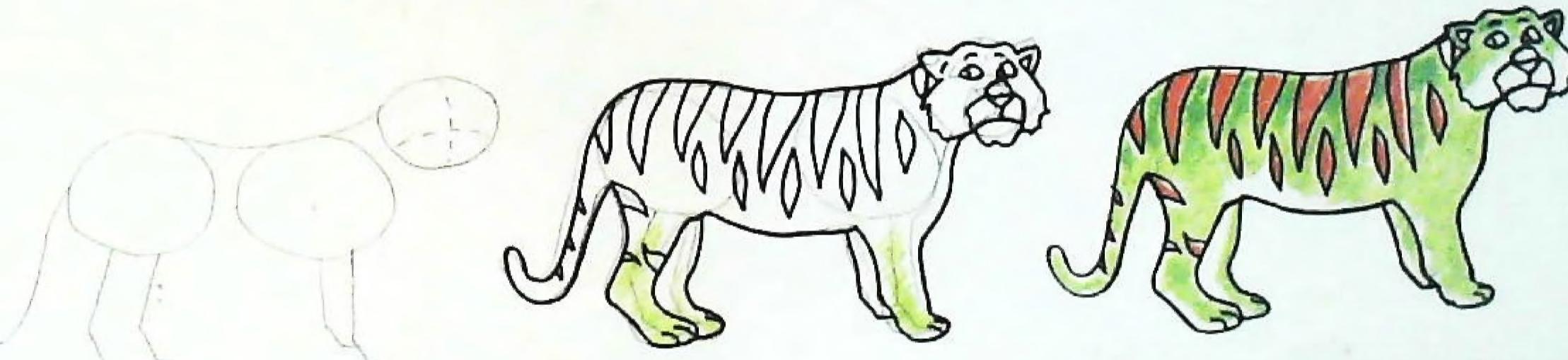
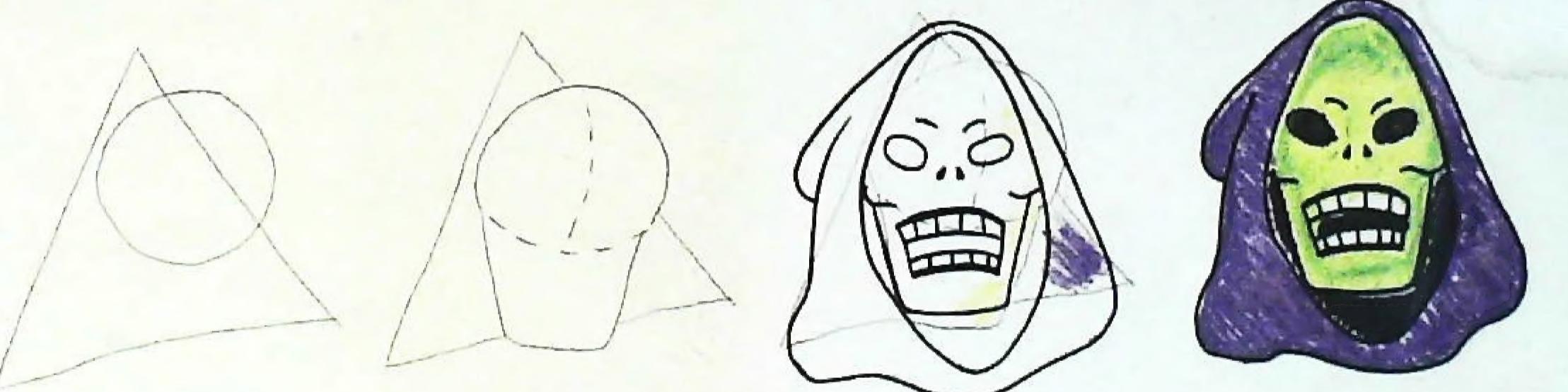
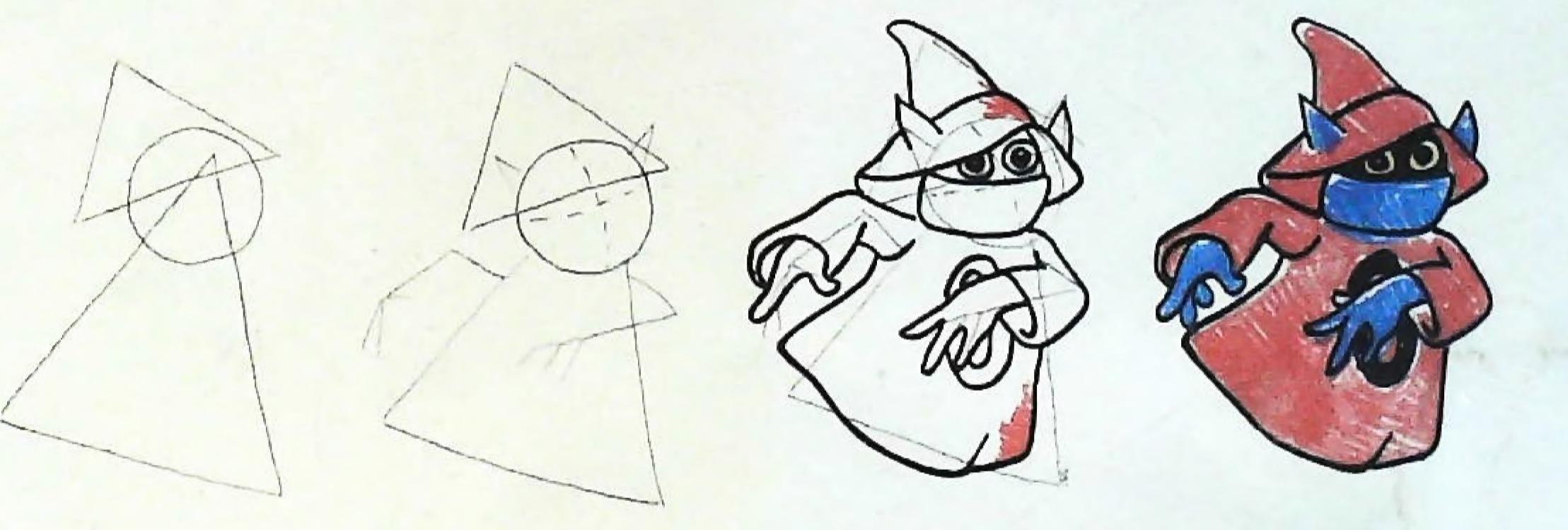
HE-MAN, HOW WILL WE MANAGE TO OVERCOME THIS DOUBLE DOSE OF EVIL? HORDAK HAS FOUND HIS WAY BACK TO ETERNIA! WE'VE HAD OUR HANDS FULL WITH SKELETOR ALONE!

THERE'S NO EASY ANSWER TO THAT QUESTION, TEELA. WE MAY HAVE TO WORK TWICE AS HARD TO HOLD BACK BOTH SKELETOR AND HORDAK. BUT ONE THING IS SURE - THE MORE DIFFICULT AN OBSTACLE IS TO OVERCOME, THE GREATER THE REWARD WHEN THE WORK IS DONE.



THE SKETCH PAD

Drawing your favorites from the world of Eternia is easy if you go step-by-step. These sketches begin with basic shapes. All you need is some paper and a pencil. Follow along!



The Stone of Nimyar

By
P.E. King



Illustration by James Sherman

O

ne day at the Palace, Orko gathered all of his friends together for a meeting. "I've practiced and practiced," Orko said. "I'm finally ready. You're in for a super show of magic!"

After several wonderful tricks, the Heroic Warriors were amazed. "Orko's magic is actually working," Teela said. "I can't believe it!"

Orko said, "Now I will pull a rabbit out of my hat!" He muttered a magic spell and reached into his hat. *POP!* Out came a furry rabbit. Suddenly, there was another *POP!* and another and another. More rabbits hopped out of Orko's hat. Orko tried ten different spells to stop the popping and hopping. Finally he found the right one. But by that time, there were rabbits everywhere! Orko was very upset. "Look what I've done now!" he cried.

All the heroes laughed at Orko's mixed-up magic. "Now he's back to his old tricks!" Prince Adam chuckled.

Usually, Orko enjoyed making his friends laugh. But this time he felt sad. "I have no great powers like the others," Orko thought to himself. "They only laugh at me." Orko was so sad that he decided to leave the Palace. He took a small bag of tricks and floated down to the Swamps of Gangoon. "I bet no one will ever miss me," he thought.

Suddenly, from within the marshes, Orko heard voices. Skeletor was talking to Spikor.

"Spikor! I have found the evil Stone of Nimyar, hidden by the ancients in the forbidden cave of the Nimyar warriors. The stone saps the strength from any force of good that comes near it. With it, I will conquer He-Man and rule Eternia forever!"

Spikor asked, "How will you get it close enough to He-Man to use it on him?"

"Good point, Spike-head!" Skeletor shouted.

Just then, Orko became so excited overhearing the evil plot, he fell off the log he was sitting on and splashed into the swamp.

Skeletor saw Orko and laughed. "Here's our answer," Skeletor said. "We'll kidnap Orko and take him to Snake Mountain. When He-Man and his friends try to rescue the little fool, they'll fall right into our trap!"

"Won't He-Man or one of the others see the stone and throw it away?" Spikor asked.





"They won't know what the stone looks like," Skeletor said. "It will blend in with the Eternia soil. The only marking that makes it different is this blood-red vein that runs through the middle of the stone. The fools won't know what to do to save themselves!" Skeletor let out a terrible laugh as he proudly held the stone.

Orko saw what the stone looked like. Skeletor quickly turned to Spikor. "Send word to Castle Grayskull. Tell the hapless heroes that we've captured their bumbling jester."

"We must save Orko!" Prince Adam shouted when he heard the news. The Heroic Warriors hurried out of the Palace, heading for Snake Mountain. Prince Adam waited until the others were gone, then he raised the Power Sword and said, "BY THE POWER OF GRAYSKULL!" Instantly, he transformed into He-Man and went to meet the others at Snake Mountain.

Skeletor and Spikor were waiting for the heroes. Skeletor had thrown the Stone of Nimyar among the rocks outside Snake Mountain. As soon as He-Man and his friends neared the stone, Skeletor and Spikor descended from the top of the mountain.

He-Man dodged the dangerous rays of Skeletor's Havoc Staff. But every blast hit closer and closer. He-Man said, "My strength and quickness are disappearing. What is wrong with me?!"

Man-At-Arms wandered without direction. He said, "I can't think straight. I don't know what to do!"

Teela fled Spikor's powerful trident-arm as it crushed rocks and trees all around her. She stumbled with every step. "I've lost all my skill and coordination. Soon he will get me!"

Skeletor laughed wickedly. "You fools! Nothing will stop me now, for I have the Stone of Nimyar. All your strength will soon be gone!"

In the midst of the battle, Skeletor had forgotten all about Orko. Orko spotted the stone on the ground. "I must take the stone away from here," he said. "I must throw it in the Great Chasm before Skeletor destroys my friends!"

Orko rushed for the stone and lifted it onto his back. Immediately, he felt his magic start to slip away. Orko slowly made his way toward the Great Chasm. But he could hardly float. With his last surge of strength, he pushed the evil stone over the edge of the Chasm and into the deep waters of the great river far, far below.



With the evil stone gone, the Heroic Warriors were back in action at Snake Mountain. He-Man subdued Skeletor while Teela and Man-At-Arms wrapped Spikor in a net. He-Man spotted a hollow tree stump and thought, "Aha! A perfect place for the evil Skeletor."

Man-At-Arms and Teela dumped Spikor on top of the stump, and his thick spikes stuck in the old tree.

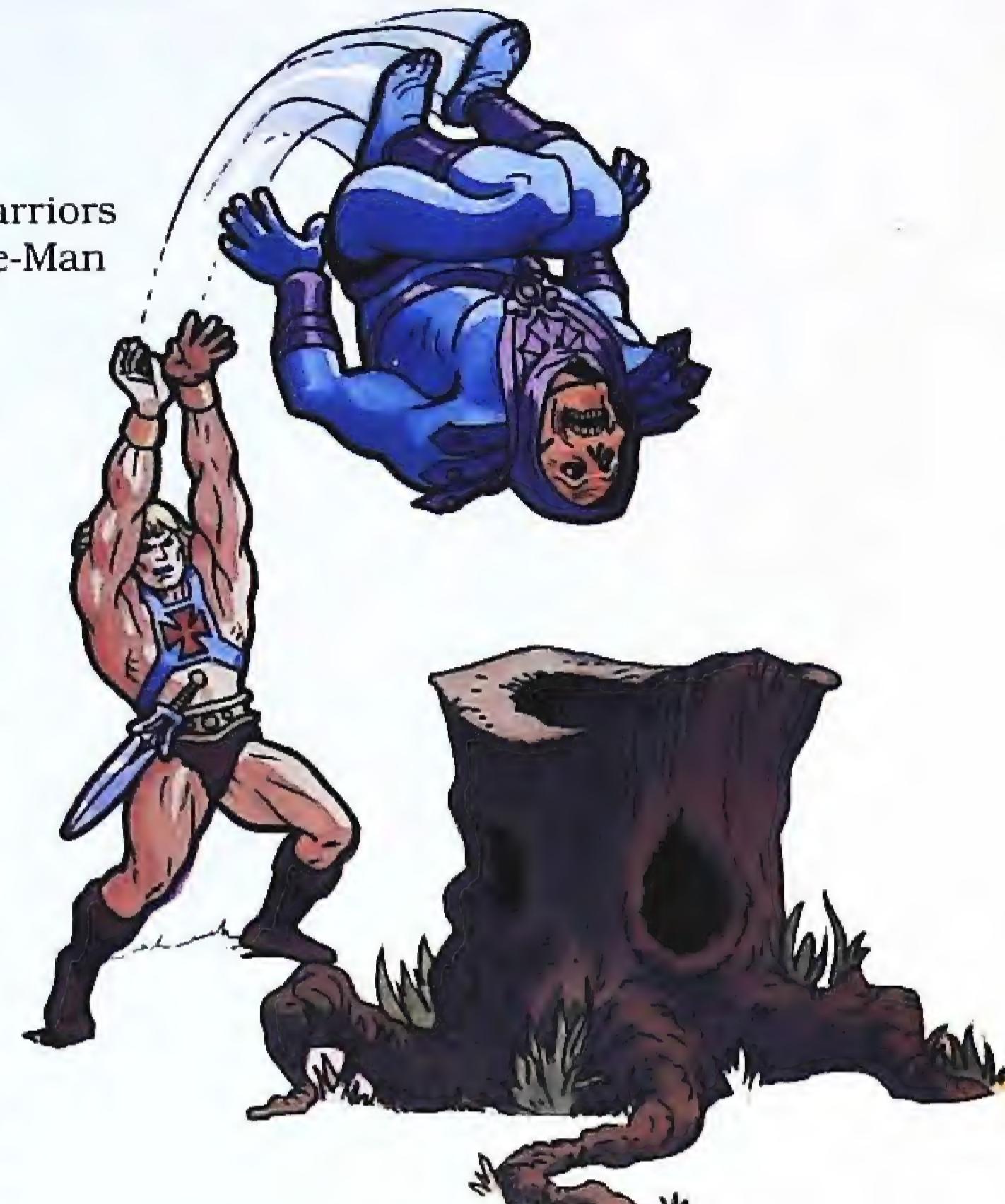
He-Man, Teela, and Man-At-Arms saw Orko approaching and they ran to thank him. "We all saw you take the stone away," He-Man said. "When we had lost our strength, you had the strength to save us. Thank you, my friend."



Then Teela added, "Besides, Orko, you've got a power greater than all of our powers. You have the power to make people laugh! So stick with us."

Orko laughed. "I think I will!" Then the good friends returned to the Palace together.

The End



Orko looked down and said, "I didn't think my silly magic would ever help people as strong and as powerful as the three of you."

He-Man replied, "There are many forms of power, my little friend. Power may come from the body, from the mind, from the skills one practices and learns, or from the courage and strength of the heart."



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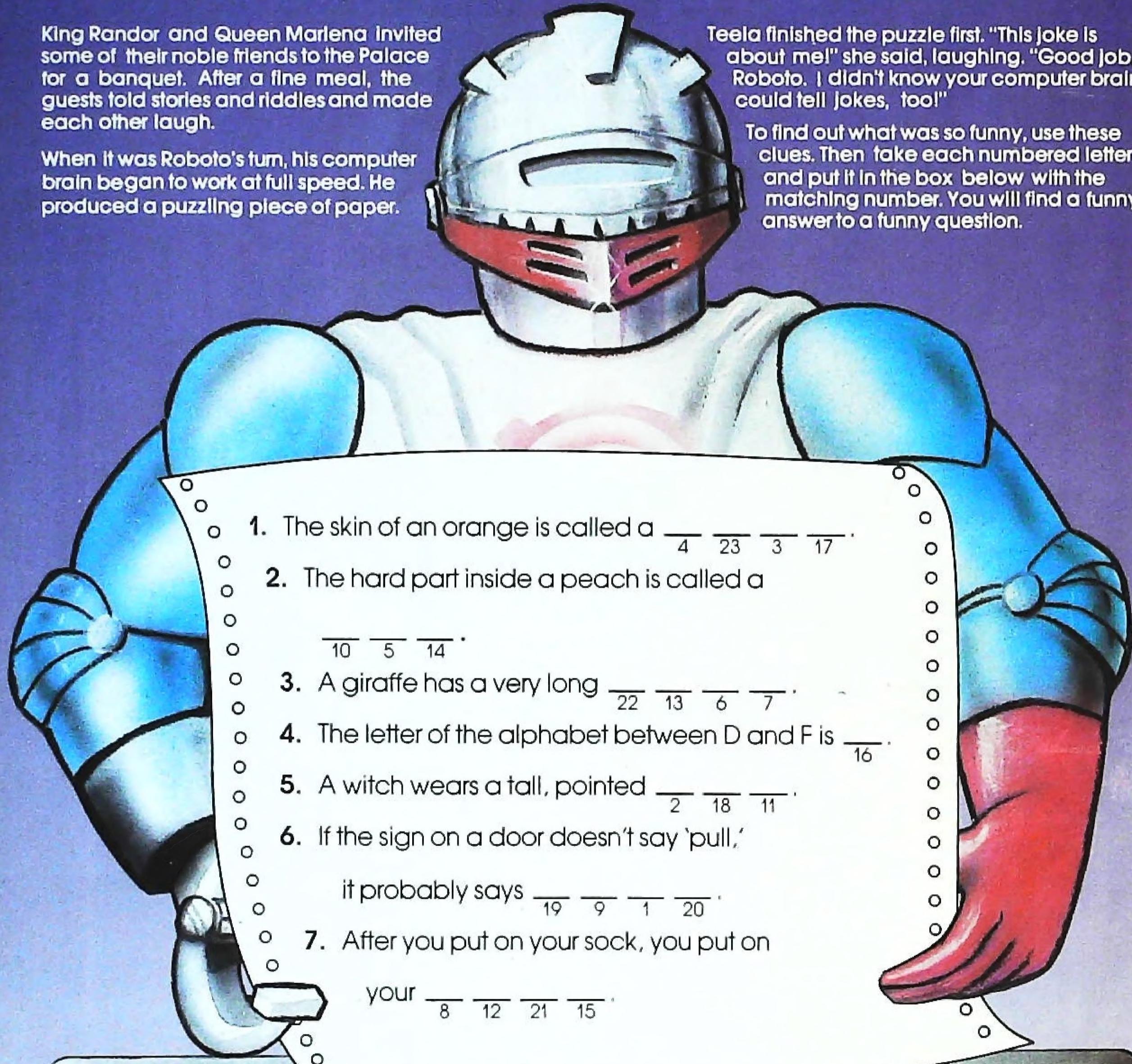
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COMPUTER PUN

King Randor and Queen Marlena invited some of their noble friends to the Palace for a banquet. After a fine meal, the guests told stories and riddles and made each other laugh.

When it was Roboto's turn, his computer brain began to work at full speed. He produced a puzzling piece of paper.



1. The skin of an orange is called a 4 23 3 17.
2. The hard part inside a peach is called a 10 5 14.
3. A giraffe has a very long 22 13 6 7.
4. The letter of the alphabet between D and F is 16.
5. A witch wears a tall, pointed 2 18 11.
6. If the sign on a door doesn't say 'pull,' it probably says 19 9 1 20.
7. After you put on your sock, you put on YOUR 8 12 21 15.

QUESTION: HOW DOES TEELA CALL PRINCE ADAM?

ANSWER:

- | | | | | | | | | | |
|----|----|----|----|----|----|----|----|----|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 |
| 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| 21 | 22 | 23 | | | | | | | |

Teela finished the puzzle first. "This joke is about me!" she said, laughing. "Good job, Roboto. I didn't know your computer brain could tell jokes, too!"

To find out what was so funny, use these clues. Then take each numbered letter and put it in the box below with the matching number. You will find a funny answer to a funny question.

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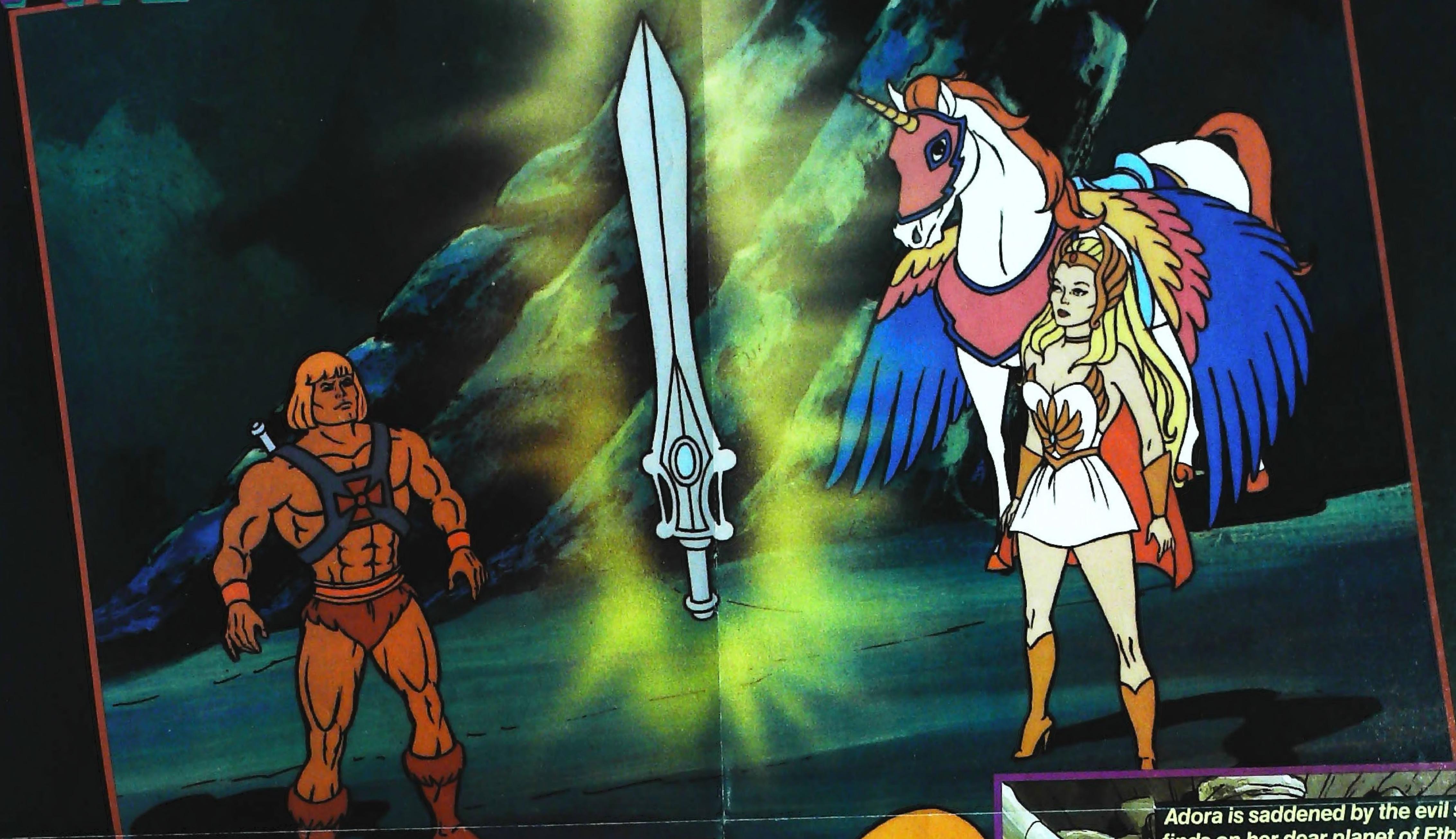


HORDAK comes from Etheria where he leads The Evil Horde in terrifying combat. Leech, Mantenna, Modulok, and Grizzlor serve as his henchmen. They have returned to Eternia to further the evil plans that Hordak has for Skeletor and He-Man.

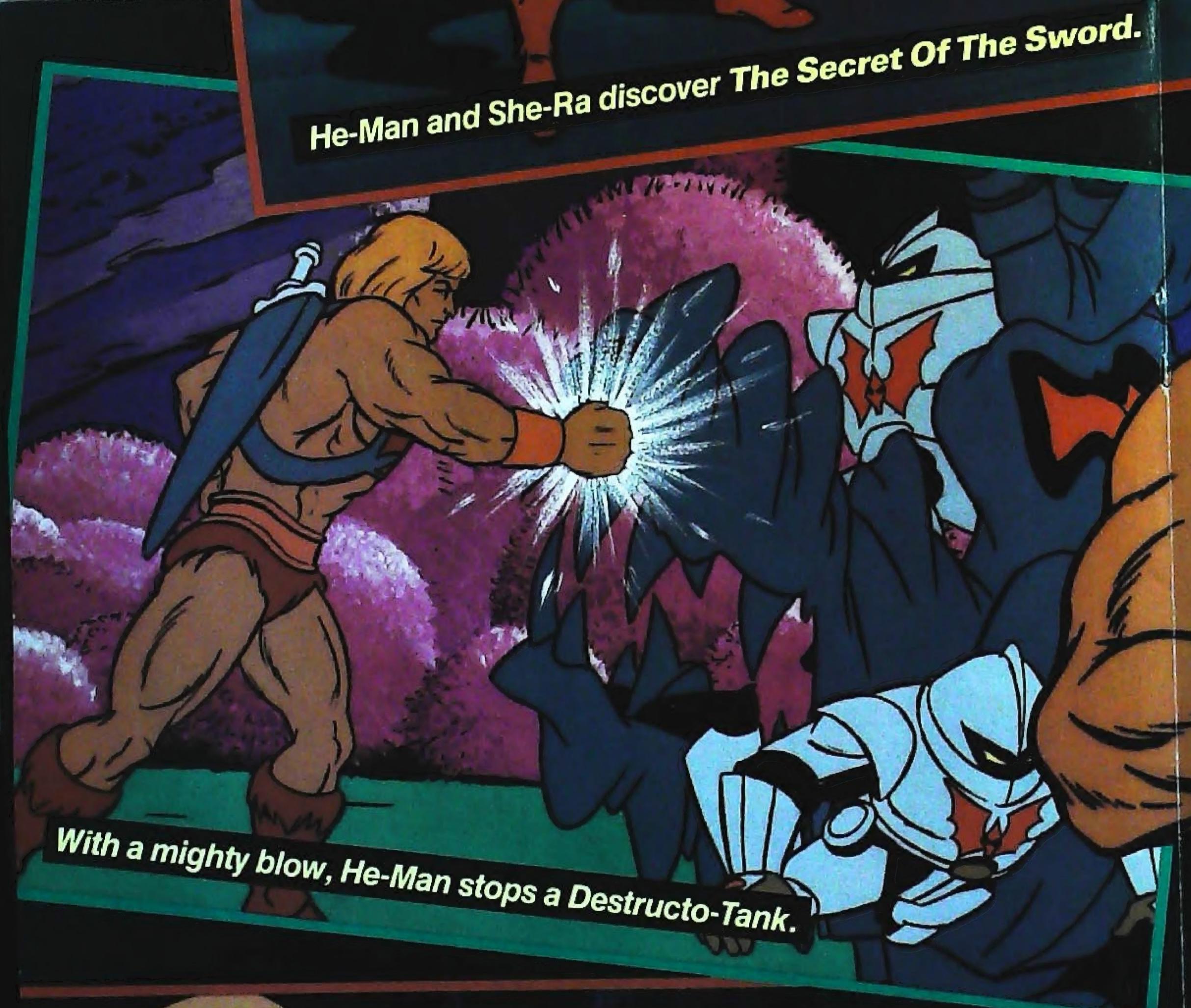
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